



Micah Cohen

2D Animator

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Employment Highlights

Animator 2023
[Eight Foxes](#) / [Cartoon Network](#), Atlanta, GA

- Worked on, "Duck", a traditionally animated short film. Along with Animating, I assisted with in-betweens and background art

Lead Animator 2022-2023
[Timbucktoons](#), Augusta, GA

- Lead animator on a children's series revolving around the daily life of a young family
- All work was done using rigged puppets in Adobe Animate
- Animated a number of short educational films

Animator 2021
[Real Good](#), New York, NY

- Animator on a music video for Drake
- Animation was done frame by frame using TV Paint

Character Design 2021
[Bento Box](#), Atlanta, GA

- Designed characters for a possible series about gnome-like creatures

Animator 2021
[Renegade Animation](#), Los Angeles, CA

- Worked on the "Thinking Project", a Chinese television series catering to young children
- All work was done in Adobe Animate using rigged puppets
- Interesting fact: I had to lip sync in Mandarin, no, I do not speak Mandarin

Internship Experience

Assistant Animator 2019
[Studio Film Bilder](#), Stuttgart, Germany

- Assisted with the production of the children's television series, "Patchwork Pals," as well as other ongoing projects at the studio

Teaching Assistant 2010/2015
[The Center For Cartoon Studies](#),
White River Junction, VT

- Assisted in organizing the "Create Comics" workshop. Subjects included the history of comics, publishing with In Design, story-telling and drawing

Education

Savannah College of Art and Design 2018-2021
Savannah, GA

- Received an MFA in animation with a focus on 2D animation
- Received an Outstanding Academic Achievement Award

Pennsylvania Academy of the Fine Arts 2013
Philadelphia, PA

- Received a BFA as a painting major. Classically trained in printmaking, sculpture, painting, drawing and anatomy
- Awarded the Scheidt memorial travel scholarship, Seymour Remnick memorial prize and special notice for the Cantor memorial prize for my work in the annual student exhibition

Skills

Adobe Animate, After Effects, Photoshop, Illustrator and Premier

Toon Boom Harmony

TV Paint

Story Board Pro

Strong drawing ability

Foundation in animation principles

Experience with puppet and traditional animation

Television experience

Great communicator

