



Micah Cohen

2D Animator

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Employment Highlights

Lead Animator 2021-Present
Timbucktoons, Augusta, GA

- Lead animator on a children's series revolving around the daily life of a young family.
- Animated a number of short educational films.

Animator 2021
Deep Sky Studios, Portland, OR

- Animated a commercial project involving 2D animation and FX over live action film.

Animator 2021
Renegade Animation, Los Angeles, CA

- Worked on the "Thinking Project", a Chinese television series catering to young children.
- All work was done in Adobe Animate using rigged puppets
- Interesting fact: I had to lip sync in Mandarin, no, I do not speak Mandarin.

Animator 2021
Real Good, New York, NY

- Animator on a music video for Drake.
- Animation was done frame by frame using TV Paint

Assistant Animator 2007
Flickerlab, New York, NY

- Assisted in the production of commercials and animated shorts for web and television.
- Duties included clean up, Backgrounds, coloring and in-betweens.
- Contributed to episodes of "Tek Jansen" for the Colbert Report.

Internship Experience

Assistant Animator 2019
Studio Film Bilder, Stuttgart, Germany

- Assisted with the production of the children's television series, "Patchwork Pals," as well as other ongoing projects at the studio.

Teaching Assistant 2010/2015
The Center For Cartoon Studies, White River Junction, VT

- Assisted in organizing the "Create Comics" workshop. Subjects included the history of comics, publishing with In Design, story-telling and drawing.

Education

Savannah College of Art and Design 2018-2021
Savannah, GA

- Received an MFA in animation with a focus on 2D animation.
- Received an Outstanding Academic Achievement Award

Pennsylvania Academy of the Fine Arts 2013
Philadelphia, PA

- Received a BFA as a painting major. Classically trained in printmaking, sculpture, painting, drawing and anatomy.
- Awarded the Scheidt memorial travel scholarship, Seymour Remnick memorial prize and special notice for the Cantor memorial prize for my work in the annual student exhibition.

Skills

Adobe Animate, After Effects, Photoshop, Illustrator and Premier

Toon Boom Harmony

TV Paint

Story Board Pro

Strong drawing ability

Foundation in animation principles

Experience with puppet and traditional animation

Television experience

Great communicator

